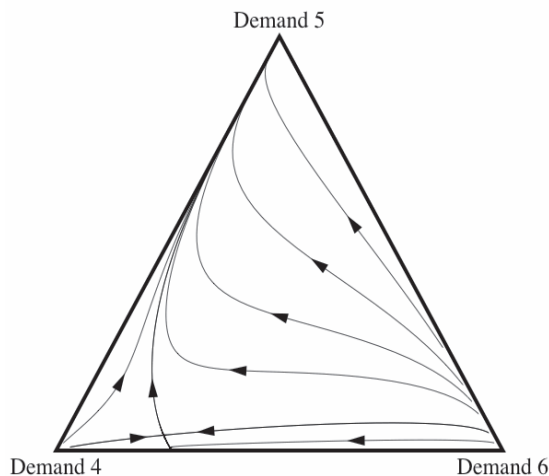




ISS Graduate Proseminar - Winter Quarter 2017

Experimental Economic Games



Co-led by:

Monique Bergerhoff Mulder (Anthropology)

Mark Lubell (Environmental Science & Policy)

Travis Lybbert (Agricultural & Resource Economics)

Peter Richerson (Environmental Science & Policy)

Thursdays, 2:00-4:00 p.m.

224 Young Hall

ANT 298 | CRN 12348

Enrollment limited to 20 students

Open to all graduate students, two-credit ISS Proseminars offer cutting-edge interdisciplinary training.

The study of issues as diverse as economic development, inequality, biodiversity conservation, health service delivery and household economics depend on assumptions regarding individual preferences and strategic behavior. Increasingly, economic experiments, and especially **experimental economic games** (EEG) conducted in field situations, are being used to understand how humans make decisions under different scenarios. As such, experimental economic games are playing a central role in both **theoretical and applied social science**.

Each meeting of this Proseminar will, using actual data sets, focus on a particular game, including: Dictator Game, Ultimatum Game, Prisoner's Dilemma, Trust Game, and Common Pool Resource, among others. Attendees will discuss anticipated inference, challenges of running the experiment in the field, pros and cons of different technologies, cultural context, and validity of interpretation.